**JUnit Testing Exercises**

**Exercise 1: Setting Up JUnit**

Scenario:

You need to set up JUnit in your Java project to start writing unit tests.

Steps:

1. Create a new Java project in your IDE (e.g., IntelliJ IDEA, Eclipse).

2. Add JUnit dependency to your project. If you are using Maven, add the following to your

pom.xml:

<dependency>

<groupId>junit</groupId>

<artifactId>junit</artifactId>

<version>4.13.2</version>

<scope>test</scope>

</dependency>

3. Create a new test class in your project.

Create a class named AssertionsTest under src/test/java.

**Exercise 3: Assertions in JUnit**

Scenario:

You need to use different assertions in JUnit to validate your test results.

Steps:

1. Write tests using various JUnit assertions.

Solution Code:

import org.junit.Test;

import static org.junit.Assert.\*;

public class AssertionsTest {

@Test

public void testAssertions() {

// Assert equals

assertEquals(5, 2 + 3);

// Assert true

assertTrue(5 > 3);

// Assert false

assertFalse(5 < 3);

// Assert null

assertNull(null);

// Assert not null

assertNotNull(new Object());

}

}

**Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and**

**Teardown Methods in JUnit**

Scenario:

You need to organize your tests using the Arrange-Act-Assert (AAA) pattern and use setup

and teardown methods.

Steps:

1. Write tests using the AAA pattern.

2. Use @Before and @After annotations for setup and teardown methods.

import org.junit.After;

import org.junit.Before;

import org.junit.Test;

import static org.junit.Assert.\*;

public class CalculatorTest {

private Calculator calculator;

@Before

public void setUp() {

// Arrange - Set up test environment

calculator = new Calculator();

System.out.println("Setup complete");

}

@After

public void tearDown() {

// Cleanup after test

calculator = null;

System.out.println("Teardown complete");

}

@Test

public void testAdd() {

// Arrange

int a = 5;

int b = 3;

// Act

int result = calculator.add(a, b);

// Assert

assertEquals(8, result);

}

@Test

public void testSubtract() {

// Arrange

int a = 10;

int b = 4;

// Act

int result = calculator.subtract(a, b);

// Assert

assertEquals(6, result);

}

}